

CANDIDATE: please
attach Student
Support Unit sticker,
if relevant

THE UNIVERSITY OF SUSSEX
MComp FINAL YEAR EXAMINATION
MSc EXAMINATION

WEB APPLICATIONS AND SERVICES
944G5

You can start this exam at a time of your choosing within a 24 hour window. Once started you will have a set exam duration in which to complete it (note: the assessment will close at end of the 24 hour window; start with sufficient time to complete).

If you have extra time due to Reasonable Adjustments this is additional to the exam duration below and has been added to your assessment on Canvas.

Date: 19 May 2021
24 Hour Window starts at: 09:30
Exam Duration: 3 hours (including time for scanning, collating, uploading)

Candidates should answer **TWO** questions out of **THREE**.
If all three questions are attempted only the first two answers will be marked.
Each question is worth 50 marks.

Write or type your answers on A4 paper, scan and save as a single PDF file
and upload to Canvas.

Please make sure that your submission includes the following:

Your candidate number (Do not put your name on your paper)
The title of the module and the module code.

Read Academic Integrity Statement

You MAY access online materials, notes etc. during this examination. You must complete this assessment on your own and in your own words. DO NOT discuss this assessment with others before the end of its 24 hour window. By submitting this assessment you confirm that your assessment includes no instances of academic misconduct, for example plagiarism or collusion. Any instance of academic misconduct will be thoroughly investigated in accordance with our academic misconduct regulations.

1. (a) Are the following statements true or false? Briefly explain your answer.
- i. The *cookie* header is included in server responses when client requests contain the *set-cookie* header. [3 marks]
 - ii. HTTP is stateless, but stateful applications can be built on top of it by using persistent HTTP connections. [3 marks]
 - iii. HTTP supports a mechanism to prevent malicious third parties tampering with HTTP messages exchanged between a legitimate server and client. [3 marks]
 - iv. Persistent HTTP connections can speed up the downloading of a web page, compared to non-persistent ones. [3 marks]
 - v. A user requests a Web page that consists of the base HTML code, three images, one CSS file and two JavaScript files. For this page the client will send seven HTTP requests (one for each object) and receive seven HTTP responses. [3 marks]
 - vi. *FacesServlet* is an abstract class that must be sub-classed to override a request method (e.g. *doGet()*). [3 marks]
 - vii. In Apache Thrift all data structures must be marshalled and sent to the receiver through the RPC channel. [3 marks]
 - viii. The Interface Definition Language for Java Remote Method Invocation is WSDL. [3 marks]

- (b) The source code below defines a primitive, remote banking service in Thrift's Interface Definition Language.

```
service SimpleBankingService
{
    // deposit amount to given account
    void deposit(1:i32 account, 2: double amount),
    // transfer amount from account1 to account2
    void transfer(1:i32 account1, 2:i32 account2, 3: double amount),
    // withdraw amount from given account
    void withdraw(1:i32 account, 2: double amount),
    // get balance of given account
    double getBalance(1:i32 account),
}
```

Are the following statements true or false? Briefly explain your answer.

- i. The given Thrift service relies on user-defined data types. [5 marks]
- ii. The parameter *amount* can be either 4 or 8 bytes long, depending on the underlying programming language. [5 marks]
- iii. In order to get the balance of a given account, the client would directly call the *getBalance()* method that accesses the stored data. [5 marks]
- iv. The stub code for this service can be automatically generated using the given definition. [5 marks]

- (c) You are given the REST interaction below. Are the following statements true or false? Briefly explain your answer.

REQUEST:

GET /hotel/656bcee2-28d2-404b-891b HTTP/1.1

Host: www.somehotelservice.com

RESPONSE:

HTTP/1.1 200 OK

Content-Length: 503

Content-Type: application/json;

```
{  
  "classification": "Simple", "name": "Central", "Price": "140 GBP", ...  
}
```

- i. The server can only produce and return a JSON representation of the requested resource. [3 marks]
- ii. In Java EE, the Java method that handles GET requests for the specific URI must be annotated with the `@Produces` annotation. [3 marks]

2. (a) Are the following statements true or false? Briefly explain your answer.
- i. The presentation tier in the 3-tier architectural model deals with how data is presented to and stored in the back-end storage. [4 marks]
 - ii. Java EE CDI and JSF Beans commonly implement functionality found in the business logic tier of the 3-tier architectural model. [4 marks]
 - iii. In the MVC pattern, the model manages the behaviour and data of the web application. [4 marks]
 - iv. A *@RequestScoped* CDI bean is short-lived. It is instantiated by the CDI container when a new HTTP session is created and persists until the session expires. [4 marks]

- (b) Transactions T1 and T2 are scheduled to run in the same application server. They will set the balance of account *a* to \$105 and \$110, respectively. The initial balance is \$100. The transactions will be scheduled to run one after the other. How can the '*premature writes*' problem be avoided? Provide a simple example depicting the '*Dirty Reads*' problem and briefly describe how can this be avoided. [5 marks]

- (c) For the code below, are the following statements true or false? Briefly explain your answer.

```
<h:inputText id="quantity" size="4" value="#{item.quantity}">
    <f:validateLongRange minimum="1"/>
</h:inputText>
```

- i. *item* is a backing CDI bean. [4 marks]
 - ii. *item.quantity* will be updated in the model during the 'update model values' phase of the JSF lifecycle. [4 marks]
 - iii. The *h:inputText* element corresponds to a Java object in JSF's component tree. [4 marks]
 - iv. During the 'process validations' phase of the JSF lifecycle, a custom validator will be called to validate the value of the input text component. [4 marks]
- (d) Can a hash of a message be 'decrypted' to get the original message? Explain your answer. [3 marks]
- (e) For the source code below, are the following statements true or false? Briefly explain your answer.

```
@Entity
public class Student {
    @Id
    private String name;
    @ManyToOne()
    private Department dept;
}
```

- i. In the relational database, the primary key for the entity *Student* will be mapped to the *name* property. [5 marks]
- ii. Upon instantiating a *Student* object, the entity instance gets a persistent identity but is not yet associated with a persistence context. [5 marks]

3. (a) How are *@RequestScoped* JSF beans different from *@SessionScoped* ones? Provide an example usage of these two bean scopes. [5 marks]

(b) Are the following statements true or false? Briefly explain your answer.

i. With asymmetric encryption, confidentiality in communication can be achieved by encrypting a message in the public key and decrypting it in the private key. [5 marks]

ii. In Java EE, servers could get authenticated to clients using digital certificates and clients could get authenticated to servers using form-based authentication. [5 marks]

(c) Are the following statements about transactions true or false? Briefly explain your answer.

i. To support failure atomicity and durability, objects must be recoverable. [5 marks]

ii. The usage of strict two-phase locking precludes the concurrent execution of transactions. [5 marks]

(d) Let us assume that the following transactions T and U will be executed on the same server, where $x.r(y)$ and $x.w(y)$ read and write the value y of object x , respectively. Transaction operations are numbered accordingly.

T1: bal = b.r(bal); T2: b.w(bal + 0.2 * bal);

T3: a.w(bal - 0.2 * bal);

U1: bal = b.r(bal); U2: b.w(bal + 0.1 * bal);

U3: c.w(bal - 0.1 * bal);

i. Which one(s) of the following is/are serially equivalent interleavings?

A. T1;T2;T3;U1;U2;U3;

B. U1;U2;U3;T1;T2;T3;

C. T1;T2;U1;U2;T3;U3;

D. U1;U2;T1;T2;U3;T3;

E. None of them

Briefly explain your answer. [5 marks]

ii. Are the following statements true or false? Briefly explain your answer.

A. The 'lost update' problem cannot occur in this example. [5 marks]

B. With two phase-locking, some serially equivalent interleavings cannot occur. [5 marks]

(e) Let us assume that 5 processes with identifiers 34, 56, 4, 98 and 44 are arranged in a logical ring (clockwise from 34 to 44). Each process can only communicate with the next process in the ring and all messages are sent clockwise around the ring. The distributed system is asynchronous.

Initially none of the processes participates in any election. Assuming that process 34 initiates an election and that the process with the largest identifier will be elected as the leader, are the following statements true or false? Briefly explain your answer.

- i. When process 56 receives the first election message, it forwards it without changing its content. [5 marks]
- ii. Process 98 is the first process that will change its state to non-participant. [5 marks]